

2025 SJHWGA CALENDAR - Weekly Games and Tournaments

January	2	Even Holes	July	3	Partners' Aggregate
	9	Blind Nine		10	Beat the Champ
	16	Ace of the Year (Gross & Net)/Low Net (Brd Mtg)		17	12 Hole Elective (Brd Mtg)
	*	23 Foursome Scramble (General Mtg.)*		*	24 Foursome Scramble (General Mtg.)*
	30	Stableford Net Points		31	Par 4s
February	*	6 Anaheim Hills H2H @ SJH	August	7	Foursome 2 Best Balls (Random Cart)
	13	Valentine's Day Pink Ball (Foursome)		14	Presidents Cup Rd 1 / FTF - Easy Nine
	20	Binky Burdick Eclectic - Round 1 (Brd Mtg)		21	Presidents Cup Rd 2 / FTF - Even Holes
	27	Binky Burdick Eclectic - Round 2		28	Presidents Cup Rd 3 / FTF - Low Net (Brd Mtg)
March	6	Binky Burdick Eclectic - Round 3	September	4	Presidents Cup Rd 4 / FTF - Middle & Ends
	*	13 Arrowood-Fallbrook H2H @ SJH		11	Presidents Cup Final Round/Consolation / FTF - Odd Holes
	20	Partner Best Ball (Brd Mtg)		18	ONES (Brd Mtg)
	*	27 Foursome Scramble (General Mtg.)*		*	25 Foursome Scramble (General Mtg.)*
April	3	Associates Day - Ts & Fs	October	2	Associates Day - IF
	10	Mutt & Jeff		9	Partner Best Ball
	17	Modified Waltz (Random Cart)		16	3-2-1 (Random Cart)
	24	Easy Nine (Brd Mtg)		23	Low Net (Brd Mtg)
			30	Halloween Orange Ball (Foursome)	
May	1	Partners Eclectic 1st Round	November	6	Par 4s Brd Mtg*
	8	Partners Eclectic 2nd Round		*	13 Foursome Scramble (General Mtg.)*
	15	Five & Four (Brd Mtg)		20	Turkey Shoot Partner Matchplay
	22	FTF - ONES - Camp Pendleton H2H		27	Happy Thanksgiving - No Play
	*	29 Foursome Scramble (General Mtg.)*			
June	5	Route 6-6-6 (Random Cart)	December	4	Select Nine (Brd Mtg)
	11	Club Championship - Round 1 / FTF - IF - Wednesday Play		*	11 Holiday Tournament and Luncheon*
	12	No Play - Club Closed for Private Event		18	Low Net - Holiday Rates
	19	Club Championship - Round 2 / FTF - 12 Hole Elective		25	Christmas Vacation - No Play
	26	Club Championship - Final Round / FTF - Odd Holes			

* Shotgun Start at 8am and Random Cart - No GHIN Posting

Individual Game
Two Person Game

Four Person Game
Tournament Rounds